NRT/KS/19/2234

Bachelor of Computer Application (B.C.A) Semester-IV Examination **OPERATIONS RESEARCH-II**

Paper-IV

Time: 3 Hours] [Maximum Marks: 50

- **N.B.**:— (1) All questions are compulsory and carry equal marks.
 - (2) Draw neat and labelled diagrams wherever necessary.

EITHER

1. (A) State the rules for determining a saddle point.

Write down the conditions for:

- A game is said to be fair
- (ii) A game is strictly determinable.

(B) Solve the following game using dominance properties.

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Player B

OR

(C) Solve the following game graphically:

Player B

Player A
$$\begin{bmatrix} 3 & -3 & 4 \\ -1 & 1 & -3 \end{bmatrix}$$

(D) Explain decision tree with suitable example.

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EITHER

- 2. (A) Define:
 - (i) Event
 - (ii) Activity
 - (iii) Looping (iv) Dangling

(B) Draw the network and find the project completion time for following data:

Preceding Activities	Activity Duration (in days)	
_	4	
_	7	
_	6	
A, B	5	
A, B	7	
C, D, E	6	
C, D, E	5	5
	— — A, B A, B C, D, E	— 4 — 7 — 6 A, B 5 A, B 7 C, D, E 6

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OR

- (C) Explain different time estimates made for each activity for PERT Network. Also write formula for standard deviation and variance.
- (D) State the differences between CPM and PERT.

EITHER

- 3. (A) Define order cycle. Explain types of inventory review system.
 - (B) Find the optimum order quantity for a product for which the price break are as follows:

Quantity	Unit cost (Rs.)
$0 \le Q1 < 500$	10.00
$500 \le Q_2 < 750$	9.25
$750 \le Q_3$	8.75

The monthly demand for the product is 200 units, the cost of storage is 2% of the unit cost and the cost of ordering is Rs. 350.

OR

- (C) A contractor has to supply 12000 bearings per day to an automobile manufacturer. He finds that, when he starts a production run, he can produce 25000 bearings per day. The cost of holding a bearing in stock for one year is Rs. 2 and the set-up cost of production run is Rs. 1800. How frequently should production run can be made?
- (D) Derive an EOQ formula for deterministic inventory problems with no shortages. 5

EITHER

- 4. (A) Explain operating characteristics of queuing system.
 - (B) Customer arrive at a sales counter managed by a single person according to a Poisson process with a mean rate of 20 per hours. The time required to serve a customer has an exponential distribution with a mean of 100 seconds. Find the average waiting time of a customer.

OR

- (C) A barber shop has two barbers and three chairs for waiting customers. Assume that customer arrive in a Poisson fashion at a rate of 5 per hour and that each barber services customers according to an exponential distribution with mean of 15 minutes. Further, if a customer arrives and there are no empty chain in the shops he will leave. Find the steady-state probabilities. What is the probability that the shop is empty? What is the expected number of customers in the shop?
- (D) Explain Kendall's notation for representing queuing models with transient state and steady states of the system.
- 5. (A) Define:
 - (i) Two person zero sum game
 - (ii) Value of the game 2½
 - (B) Write down the rules for network construction. 2½
 - (C) Write a note on Economic Order Quantity. 2½
 - (D) Explain Queuing system with a suitable diagram. 2½