

Bachelor of Science (B.Sc.) Semester—II Examination
COMPUTER SCIENCE (Object Oriented Programming Using C++)
Optional Paper—1

Time : Three Hours]

[Maximum Marks : 50

N.B. :— (1) **ALL** questions are compulsory and carry equal marks.

(2) Draw neat and labelled diagram wherever necessary.

EITHER

1. (A) What are data members and member functions ? Explain how member functions can be defined outside the body of class. 5
- (B) What are access specifiers ? Explain : 5
 - (i) Private
 - (ii) Public
 - (iii) Protected.

OR

- (C) What is inline function ? Explain it with suitable example. 5
- (D) What are the different rules for Operator Overloading ? 5

EITHER

2. (A) What are constructors and destructors ? Explain with suitable example copy constructor. 5
- (B) Write the rules for operator overloading. Also list the operators which are not overloadable. 5

OR

- (C) What is parameterised constructor ? Explain it with suitable example. 5
- (D) Write a C++ program to overload Unary Operator '++'. 5

EITHER

3. (A) What is dynamic object ? Write a note on new and delete operation. 5
 - (B) What are array of objects ? Explain it with suitable example. 5
- OR**
- (C) What is inheritance ? Explain multiple inheritance with suitable example. 5
 - (D) Explain 'This' pointer with suitable example. 5

EITHER

4. (A) What is an exception ? How are exceptions handled in C++ ? Write different rules for exception handling. 5
- (B) What is virtual function ? Explain it with suitable example. 5

OR

- (C) What is fault tolerance ? Describe fault tolerant design technique. 5
- (D) Write a C++ program to illustrate the concept of Pure Virtual function. 5
5. Attempt **ALL** :
- (A) What is an object and class ? Explain. 2½
- (B) Write a C++ program to demonstrate the use of destructors. 2½
- (C) What is pointer to object ? Explain. 2½
- (D) Write a note on the following :
- (i) Catch
- (ii) Throw. 2½