# Bachelor of Science (B.Sc.) Semester—II Examination ELECTRONICS (Advanced Digital Electronics)

# **Optional Paper—2**

Time: Three Hours] [Maximum Marks: 50

- **N.B.**:— (1) **All** questions are compulsory and carry equal marks.
  - (2) Draw neat and labelled diagrams wherever necessary.

#### **EITHER**

1. (A) What is Tri-state logic? Explain its working with truth table and logic symbol. Explain the construction and working of 2-input CMOS NAND-gate. 1+3+6=10

## OR

- (B) Explain in detail, the construction and working of :
  - (i) TTL 2-input NAND-gate
  - (ii) CMOS 2-input NOR-gate.

5+5=10

#### **EITHER**

2. (A) Draw the logic diagram of JKFF and explain its working. Discuss Race-Around-Condition in JKFF alongwith timing diagram. How to overcome it? 5+3+2=10

#### OR

(B) Draw the logic diagram of clocked RS Flip-Flop and explain its working with the help of truth table. Explain the limitations of RSFF. 8+2=10

#### **EITHER**

- 3. (A) Determine the number of Flip-Flops required for the construction of :
  - (i) MOD-3 counter
  - (ii) MOD-6 counter
  - (iii) MOD-13 counter
  - (iv) MOD-24 counter

Draw the logic diagram of 4-bit Ring Counter and explain its working with truth table and timing diagrams. 4+6=10

## OR

(B) What is Counter? List different types of counters. Draw the logic diagram of 4-bit binary up counter and explain its working with truth table and timing diagrams. 1+1+8=10

## **EITHER**

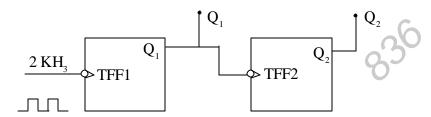
4. (A) What is memory? Give the classification of memory on the basis of speed. Construct  $32 \times 4$  size memory block using  $16 \times 4$  memory modules. 1+4+5=10

## OR

(B) What is shift register? State different types of shift registers. Draw the block diagram of 4-bit SIPO shift register and explain its working with truth table and timing diagrams. 1+1+8=10

# 5. Solve any **TEN**:

- (i) What is totem pole output?
- (ii) Define "fan-in".
- (iii) Write any two advantages of CMOS.
- (iv) What is forbidden state in RSFF?
- (v) What is positive edge triggered Flip-Flop?
- (vi) Why are edge triggered Flip-Flops preferred in digital system?
- (vii) What is modulus of a counter?
- (viii) In figure shown, what will be the frequency at  $Q_2$  output ?



- (ix) State the application of down counter.
- (x) Which property of Flip-Flops is used in the construction of shift register?
- (xi) What is ROM?
- (xii) What is volatile memory?

 $10 \times 1 = 10$ 



